



ANNUAL GENERAL MEETING MINUTES

Reporting Period: 2020–2021

Meeting Date: September 30, 2021

Present

CHAIR	Melissa Burns
VICE CHAIR	Patrick Doucet
BOARD DIRECTOR	Jimmy Gagne
BOARD DIRECTOR	Nathan Koblun
BOARD DIRECTOR	Matt Kovacs
BOARD DIRECTOR - TREASURER	Dan Rolo
BOARD DIRECTOR	Juel Woitkowicz
BOARD DIRECTOR	Phillipe Gauthier

** Additional Representatives from Manitoba, Ontario, Quebec, Alberta schools*

1. CALL TO ORDER & OPENING REMARKS

- **Call to Order:** The Annual General Meeting of Esport Canada was called to order on September 30, 2021.
- **Welcoming & Organizational Overview:**
 - Overview presented on Esport Canada's foundation in January 2020 as a national not-for-profit organization supporting school esports programs and competitions.
 - Summary of the inaugural 2020–2021 school year, highlighting participation from teams across six provinces.
 - Announcement of early growth entering the 2021–2022 cycle, with registrations expanding to eight provinces.



2. PROGRAMMING & INITIATIVES REVIEW (2020–2021)

- **Inaugural Year Accomplishments:** Successfully established national scholastic esports pathways, with a strong focus on student accessibility and data privacy (collecting gamertags only and avoiding personal student data collection).
- **Expansion of Offerings:** Expanded programming to serve both middle school and high school levels based on community and educator feedback.
- **Key Events & Initiatives:**
 - *Rocket League:* Hosted Fall Major and Spring Split.
 - *Minecraft Net-Zero Build Challenge:* Published comprehensive guidelines and required registration/permission forms only upon video submission to streamline participation.
 - *Spring Series:* Added League of Legends and Pokémon UNITE tournament series.
 - *Operations & Onboarding:* Distributed schedules, rulebooks, and templates via the website and Discord, alongside regular coach onboarding meetings.

3. FINANCIAL REPORT (2020–2021)

- **Financial Operations Update:** Presented by Melissa Burns regarding operational overhead and expenses.
- **Volunteer Operational Structure:** It was reported that there were no financial expenditures to record for the 2020–2021 operating cycle. All operational tasks, event coordination, and administrative functions were carried out entirely by volunteers utilizing personal tools, software, applications, and equipment.

Category	Amount (CAD)
Total Revenue	\$0.00
Total Expenditures	\$0.00
Net Revenue Over Expenditures	\$0.00



4. STRATEGIC GOALS & NEXT STEPS

The leadership presented upcoming strategic priorities for the next operational cycle:

1. **Provincial Leadership Development:** Support regional leaders in building independent, not-for-profit scholastic esports associations.
2. **Key Target Regions:** Focus outreach and partnership efforts on Ontario and Saskatchewan as prospective next partners.
3. **Structured Competition:** Maintain seasonal schedules across diverse titles while deepening student accessibility.

5. ELECTION / CONFIRMATION OF BOARD OF DIRECTORS

- **Board Elections:** Reappointment and confirmation of the Board of Directors for the upcoming operational year.

MOTION 5.1: Confirmation of the Board of Directors

- **Motioned by:** Melissa Burns
- **Seconded by:** Patrick Doucet
- **Outcome:** Passed

6. ADJOURNMENT

MOTION 6.1: Adjournment of Meeting

- **Motioned by:** Melissa Burns
- **Seconded by:** Dan Rolo
- **Outcome:** Passed
- **Meeting Adjourned at:** 8:00pm CT
- **Minutes Recorded by:** Melissa Burns